

# China\_Base\_Vector for X-Plane 使用说明

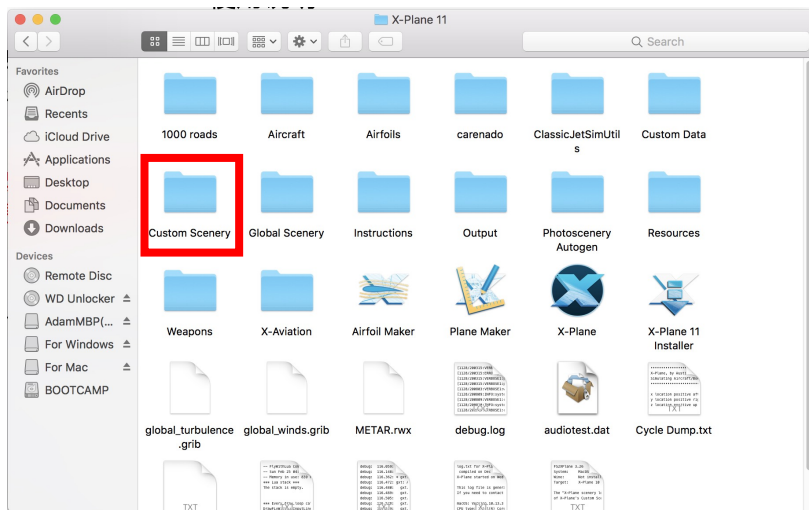
本pack只是一个包括中国基础道路以及其他相关数据的基础包，数据来自开源地图OpenStreetMap并且修复了一些问题后通过World2XP(W2XP)转换至xp

## 注意事项：

- 1.道路数量取决于改地osm数据的详细程度
- 2.本base pack只是最初版本，在细节上不能保证，敬请谅解

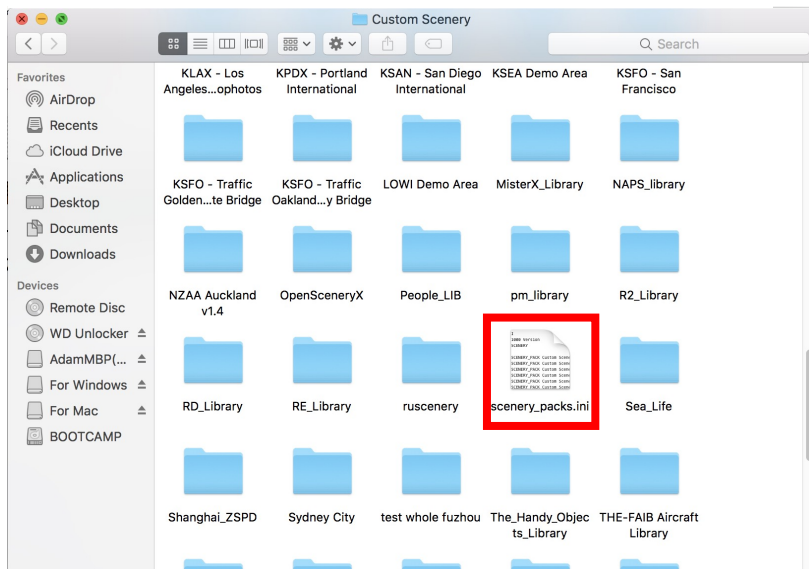
## 安装方法：

- 1.解压文件夹“China\_Base\_Vector”到Xplane目录中的Custom Scenery文件夹中



- 2.改变地景加载顺序（如果会改可以按照自己的改法）

- (1)进入并加载一次xplane–机场选在中国境内
- (2)退出xplane，以文本文档打开



(3)打开文档后会发现改pack被加载到了最上面一层 (xplane新加地景都会自动叠加, 所以我们需要改顺序)  
找到加载该pack的这一行后, 将该行剪切,  
并放到Global Airports后加载, 修改完如下

```
1 I
2 1000 Version
3 SCENERY
4
5 SCENERY_PACK Custom Scenery/China_Base_Vector/
6 SCENERY_PACK Custom Scenery/Enhanced_Lights/
7 SCENERY_PACK Custom Scenery/KCUB - Jim Hamilton-L.B. Owens Airport/
8 SCENERY_PACK Custom Scenery/ZSFZ Adam/
9 SCENERY_PACK Custom Scenery/test whole fuzhou/
10 SCENERY_PACK Custom Scenery/ZSFZ_orthophoto/
11 SCENERY_PACK Custom Scenery/Dalian_Zhoushuizi_Init_Airport/
12 SCENERY_PACK Custom Scenery/zytl(overlays test)/
13 SCENERY_PACK Custom Scenery/ZYTL Photoscenery by Ortho4XP/
14 SCENERY_PACK Custom Scenery/000 Drzewiecki Design Library/
15 SCENERY_PACK Custom Scenery/_NZMF_Milford_Sound_by_hapet_1.0.4/
16 SCENERY_PACK Custom Scenery/_NZMJ_Martins_Bay_by_hapet_1.0.3/
17 SCENERY_PACK Custom Scenery/BR-Riogaleo - SBGL International Rio de Janeiro Airport v2.0/
18 SCENERY_PACK Custom Scenery/BR-Riogaleo - SBGL Roads/
19 SCENERY_PACK Custom Scenery/DD New York Airports XP/
20 SCENERY_PACK Custom Scenery/DD New York Airports XP Documents/
21 SCENERY_PACK Custom Scenery/DD New York City XP/
22 SCENERY_PACK Custom Scenery/DD New York City XP Documents/
23 SCENERY_PACK Custom Scenery/DD Washington XP Documents/
24 SCENERY_PACK Custom Scenery/DD Washington XP INSTALLER/
25 SCENERY_PACK Custom Scenery/DD Washington XP Layer1/
26 SCENERY_PACK Custom Scenery/DD Washington XP Layer2/
27 SCENERY_PACK Custom Scenery/Flytampa Dubai Rebooted/
28 SCENERY_PACK Custom Scenery/JustSim_LOWI_Innsbruck_city_HD/
29 SCENERY_PACK Custom Scenery/NZAA Auckland v1.4/
30 SCENERY_PACK Custom Scenery/VHXX/
31 SCENERY_PACK Custom Scenery/VHXX (CAX)/
32 SCENERY_PACK Custom Scenery/29Palms - KTNP Twentynine Palms/
33 SCENERY_PACK Custom Scenery/29Palms - Library/
34 SCENERY_PACK Custom Scenery/Aerosoft_EDDF_1_Parked_Cars/
35 SCENERY_PACK Custom Scenery/Aerosoft_EDDF_2_Roads/
36 SCENERY_PACK Custom Scenery/Aerosoft_EDDF_3_Scenery/
37 SCENERY_PACK Custom Scenery/EGCC Manchester Airport/
38 SCENERY_PACK Custom Scenery/EGCC Manchester Mesh/
39 SCENERY_PACK Custom Scenery/KABQ - Albuquerque International Sunport/
```

```
55 SCENERY_PACK Custom Scenery/KBOS - GroundTraffic City/
56 SCENERY_PACK Custom Scenery/KPDx - Portland International/
57 SCENERY_PACK Custom Scenery/Shanghai_ZSPD/
58 SCENERY_PACK Custom Scenery/ZGGG/
59 SCENERY_PACK Custom Scenery/ZBAA_Beijing_Capital/
60 SCENERY_PACK Custom Scenery/Aerosoft - WADD Bali/
61 SCENERY_PACK Custom Scenery/Genova COMPLETE/
62 SCENERY_PACK Custom Scenery/ZZ_DF-Hard_Surface/
63 SCENERY_PACK Custom Scenery/Aerosoft - EDDF Frankfurt/
64 SCENERY_PACK Custom Scenery/Aerosoft - EDLP Paderborn-Lippstadt/
65 SCENERY_PACK Custom Scenery/Aerosoft - EGLL Heathrow/
66 SCENERY_PACK Custom Scenery/Aerosoft - LFMM Nice Cote d Azur X/
67 SCENERY_PACK Custom Scenery/Aerosoft - LFPO Paris Orly/
68 SCENERY_PACK Custom Scenery/Aerosoft - LPFR Faro/
69 SCENERY_PACK Custom Scenery/KLAS Las Vegas Mc Carran/
70 SCENERY_PACK Custom Scenery/KSEA Demo Area/
71 SCENERY_PACK Custom Scenery/LOWI Demo Area/
72 SCENERY_PACK Custom Scenery/AEHD_Ramps/
73 SCENERY_PACK Custom Scenery/AEHD_Taxilines/
74 SCENERY_PACK Custom Scenery/Global Airports/
75 SCENERY_PACK Custom Scenery/China_Base_Vector/
76 SCENERY_PACK Custom Scenery/BS2001 Object Library/
77 SCENERY_PACK Custom Scenery/CDB-Library/
78 SCENERY_PACK Custom Scenery/cemetery/
79 SCENERY_PACK Custom Scenery/european_vehicles_library/
80 SCENERY_PACK Custom Scenery/ff_library_extended_LOD/
81 SCENERY_PACK Custom Scenery/FJS_Scenery_Library/
82 SCENERY_PACK Custom Scenery/flags_USA_states/
83 SCENERY_PACK Custom Scenery/Flyby_Planes/
84 SCENERY_PACK Custom Scenery/JB_Hangars/
85 SCENERY_PACK Custom Scenery/JB_Houses/
86 SCENERY_PACK Custom Scenery/JB_Objects/
87 SCENERY_PACK Custom Scenery/MisterX_Library/
88 SCENERY_PACK Custom Scenery/NAPS_Library/
89 SCENERY_PACK Custom Scenery/OpenSceneryX/
90 SCENERY_PACK Custom Scenery/People_LIB/
91 SCENERY_PACK Custom Scenery/pm_library/
92 SCENERY_PACK Custom Scenery/R2_Library/
93 SCENERY_PACK Custom Scenery/RD_Library/
94 SCENERY_PACK Custom Scenery/RE_Library/
95 SCENERY_PACK Custom Scenery/ruscenery/
```

3. 安装完毕! 可以进xp嗨了

About licence

Openstreetmap:

<https://www.openstreetmap.org/copyright/zh-CN>

<https://www.openstreetmap.org/copyright/en>

最后, 这个base pack只是个基础的数据, 今后可能会根据一些个别城市做出更详细的数据。

有问题可以通过留言告诉我(我会尽量看, 不保证每一条都看得到)

或者联系邮箱: [liu0122@outlook.com](mailto:liu0122@outlook.com)

认识我的人直接用qq联系我就好#手动滑稽

最后的最后

请不要在没有我的授权允许下转载, 或者将其用于任何谋利的地方  
该pack可以给所有飞友免费使用

## CHANGE LOG:

### V1.0.0

-Initial release

### v1.0.1

-整合所有用到的库的东西到pack内，现在不需要安装任何第三方库来运行！

-加入在osm里规划的居民区中开启随机生成树木autogen

-定义 natural=tree\_row(只需要画一条线加上该定义就可以自动生成一排树，适用于行道树)

-将房屋.

building=residential

building=house

building=apartments

building=terrace

building=\*,area=residential

顶部修改为红色60%，黑色40%

-增加道路highway=unclassified 灯光生成，使一些数据不全地区的大路生成应有的路灯

-增加针对中国地区田地的autogen生成(这个田取决于osm的pol数据)

-将所有树木(.for)换成MisterX(已拿到授权，感谢MisterX6)制作的HD Forest(Autogen树木目前没改变)

-已知问题：由于一些机场osm数据把机场的地勤道路也画了，归类成了highway=service导致一些机场会在机场内生成不应该生成的灯（尽管我已经将机场区域clip出来不生成东西，但是由于国内osm数据问题，还是可能会有一些机场出现此问题）

-解决办法：可以通过WED（WordEditor）将要飞的有这个问题的机场加上exclusion-road，这样机场内就不会生成这些道路。

### v1.0.2

-修复一些地方载入出错的问题

### V1.0.3

-加入natural=scrub生成森林

-加入了更加详细的水系数据！

-去掉吊车的生成（一直会闪灯，很丑，所以先删掉了）

-删除highway=residential and highway=footway

下面是1.03B的更改

-调整 tertiary and unclassified as group

-调整 secondary and motorway as group

-调整 primary and trunk as group

目前灯光还没有非常好的分类，将在下些版本中做出改动

## V1.0.5

- 更新了最新的OSM数据
- 调整灯光密度以及类型，现在的灯光会比之前版本更正常一些
- 通过poly范围修复了边界的一些数据丢失

## V1.0.9

- 更新了最新的OSM数据
- 完全重新调整灯光
- 调整部分autogen
- 调整facade类型(增加)
- 添加Autogen类型(增加)
- 整合XPlane默认autogen以及OSM数据，osm数据弱的地方也会有autogen不会显得光秃秃的
- 剩下的我自己也不记得了，改太多东西了
- 调整植被

注:该版本需要opensceneryx库

制作不易，如果您想捐赠，可以使用下面的方式：

If you want to donate, you can donate via the ways below:

感激不尽！

Thank you !

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